

# Twilight The Video Game

*The Universe of Twilight Beckons You? Will You Answer the Call?*

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Contact: Brandon Gardner  
E-mail: brandongardner@brainjunkstudios.com  
Website: www.twilightthevideogame.com

## Twilight: From Best Seller to Video Game

Creation in progress for Twilight The Video Game.

Twilight the Video Game, will be an interactive experience that will allow players to immerse themselves into the Twilight Saga through exploration and discoveries. Players will have a choice to play the game three ways; reading the journal as a regular book, listening to the writer's voice, and going back and experiencing the events referenced within the journal via "Journal Flashpoints." The Cullen house and Charlie's house will serve as the central hubs to the game. Players will embark on a journey through the events of the Twilight Saga and experience the story from the perspectives of some of the most beloved characters.

### **When can you expect the game to be released?:**

At this time there is no disclosed release date on the actual game. The game will be released to Summit Entertainment for publishing once the game is of highest quality. However, Brainjunk Studios will be hosting a playable demo of the game on November 20, 2009. Locations are yet to be determined.

### **About Brainjunk Studios:**

Brainjunk Studios is comprised of non-paid volunteers and is headed by Brandon Gardner, Lead Programmer and Game Director. Currently, Brainjunk Studios is developing the non-commercial project Twilight The Video Game. Once completed, the game will be released to Summit Entertainment.

This game is being created for academic purposes and as such is a non-commercial project for everyone involved. Everyone on the development team understands they are non-paid volunteers, including the game director. This project is not about the money; it is about the passion, of everyone involved, to create a deeper interaction in the Twilight Universe that Stephenie Meyer has created.

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If you'd like more information about this topic, or to schedule an interview with Brandon Gardner, please email Christine Dacumos at [pr\\_christine@brainjunkstudios.com](mailto:pr_christine@brainjunkstudios.com)